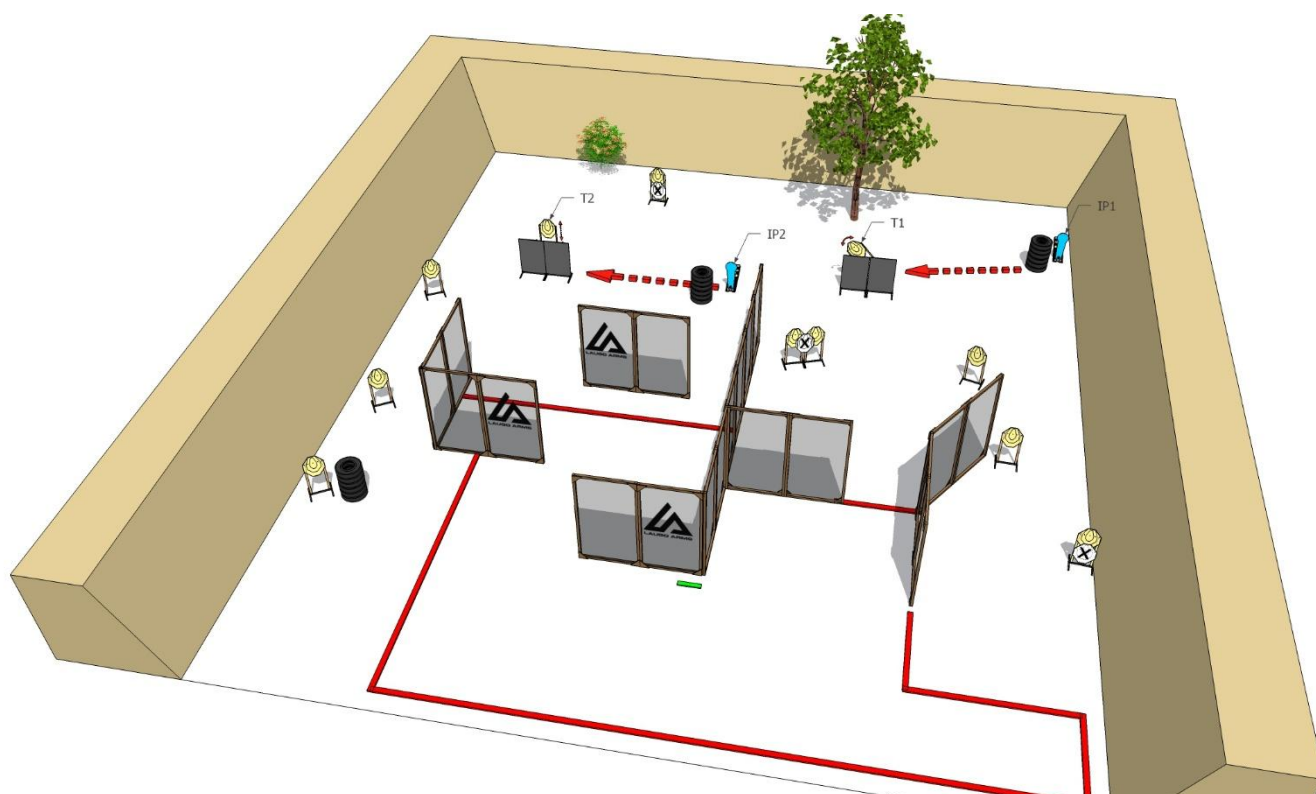


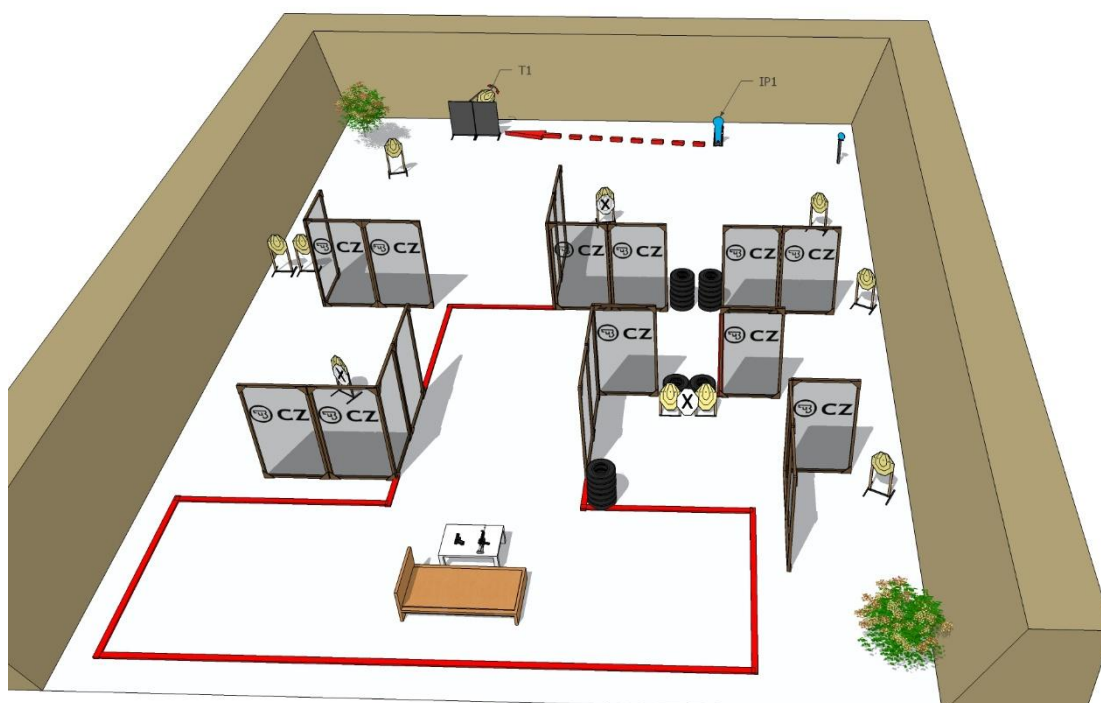
STAGE 1

Scoring targets:	11 IPSC Targets, 2 IPSC Poppers
Minimum number of rounds required:	24
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	The competitor is standing at marks
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1 and IP2 activates T2. IPSC target will remain visible at rest.



STAGE 2

Scoring targets:	11 IPSC Targets, 2 IPSC Poppers
Minimum number of rounds required:	24
Firearm ready condition:	see rule 8.1.1.3. Firearm is lying flat on the table on the mark.
Competitor ready condition:	see Rule 3.2.2, Section 8.2
Start position:	The competitor is lying on the bed, as the RO demonstrates
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IPSC target will remain visible at rest.



Stage 3

Scoring targets:	5 IPSC Targets, 1 IPSC Popper, 1 IPSC metal plate
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	The competitor is standing at marks
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IPSC target will remain visible at rest.



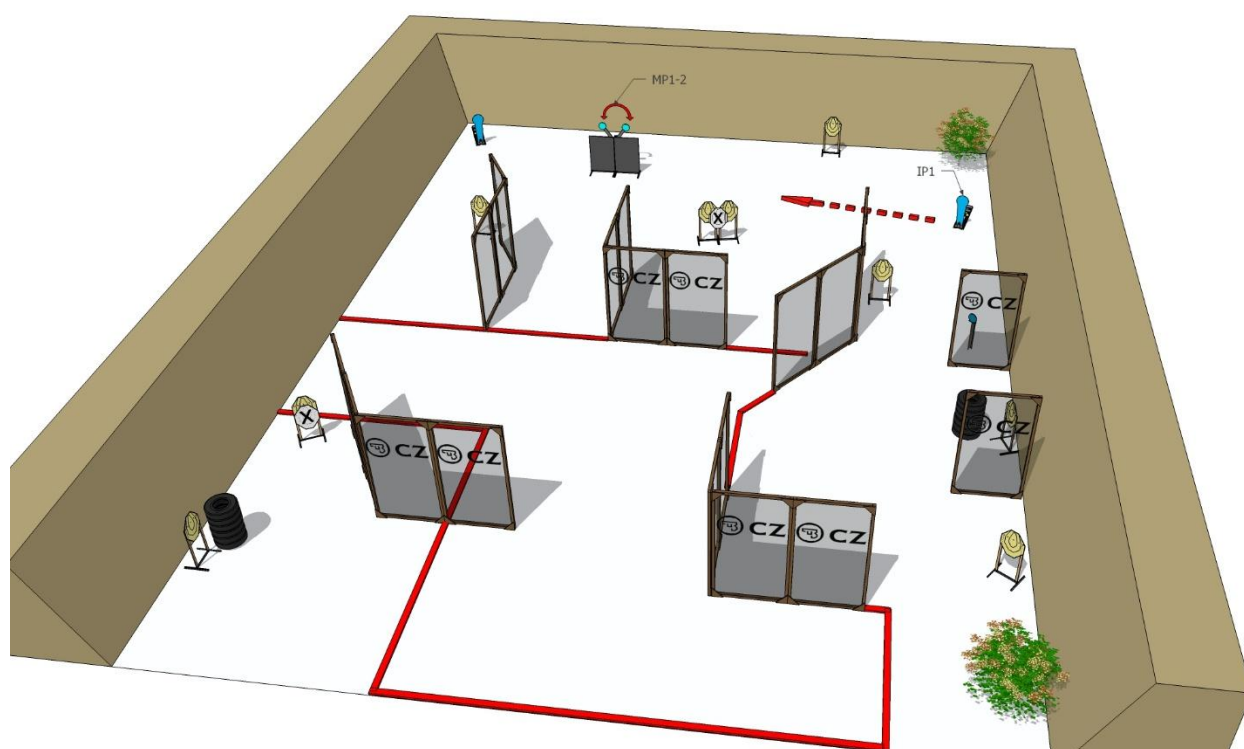
Stage 4

Scoring targets:	5 IPSC Targets, 1 IPSC Popper, 1 IPSC metal plate
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	The competitor is standing at marks
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IPSC target will remain visible at rest.



Stage 5

Scoring targets:	9 IPSC Targets, 2 IPSC Poppers, 3 IPSC metal plates
Minimum number of rounds required:	23
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates MP1 and MP2. IPSC metal plates will remain visible at rest.



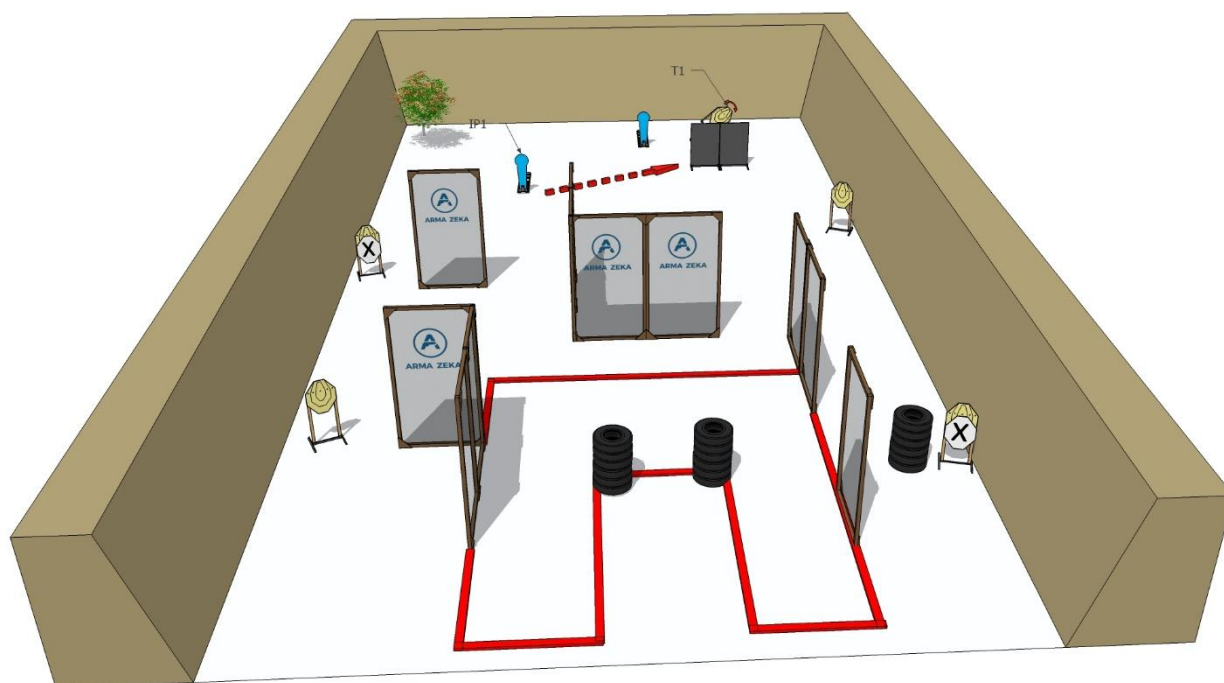
Stage 6

Scoring targets:	5 IPSC Targets, 1 IPSC Popper, 1 IPSC metal plate
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.1. Firearm is lying flat on the table on the mark.
Competitor ready condition:	see Rule 3.2.2, Section 8.2
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates MP1. IPSC target will remain visible at rest.



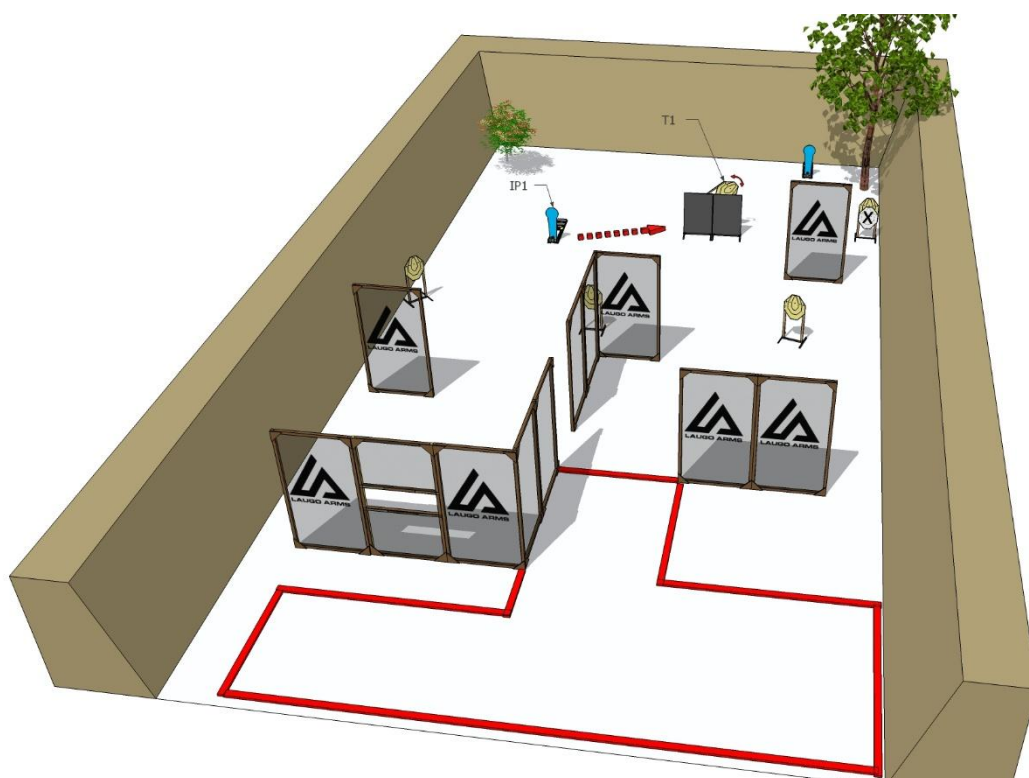
Stage 7

Scoring targets:	5 IPSC Targets, 2 IPSC Poppers
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates MP1. IPSC target will remain visible at rest.



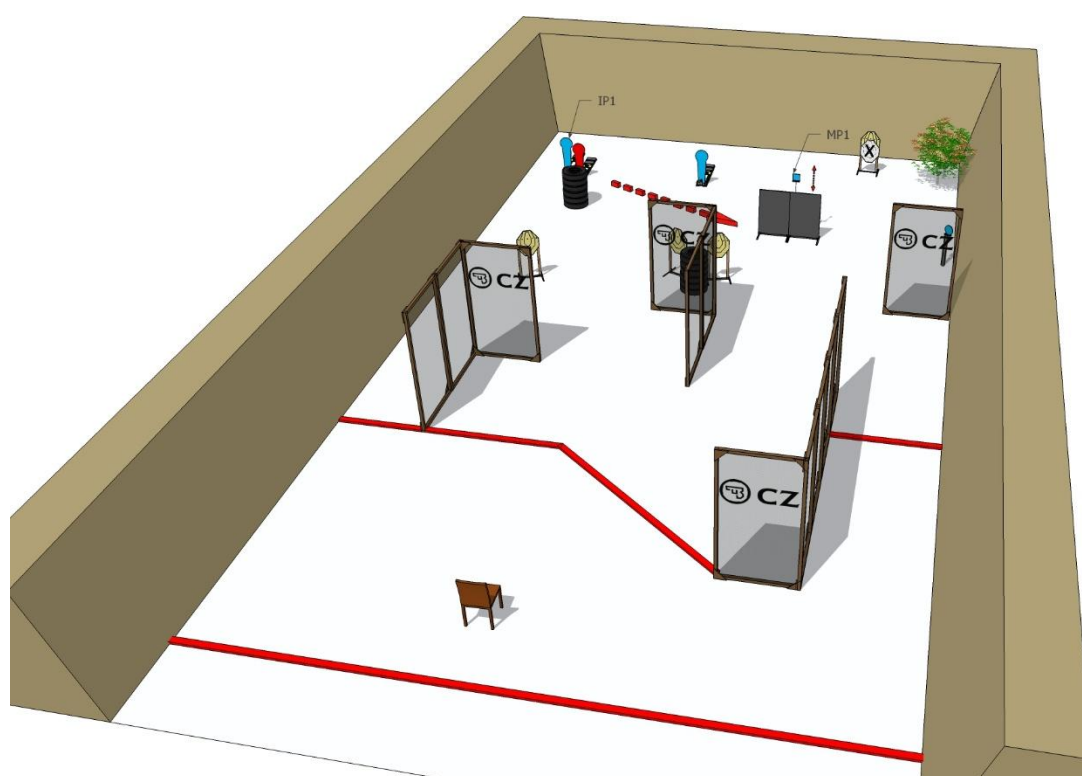
Stage 8

Scoring targets:	5 IPSC Targets, 2 IPSC Poppers
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates MP1. IPSC target will remain visible at rest.



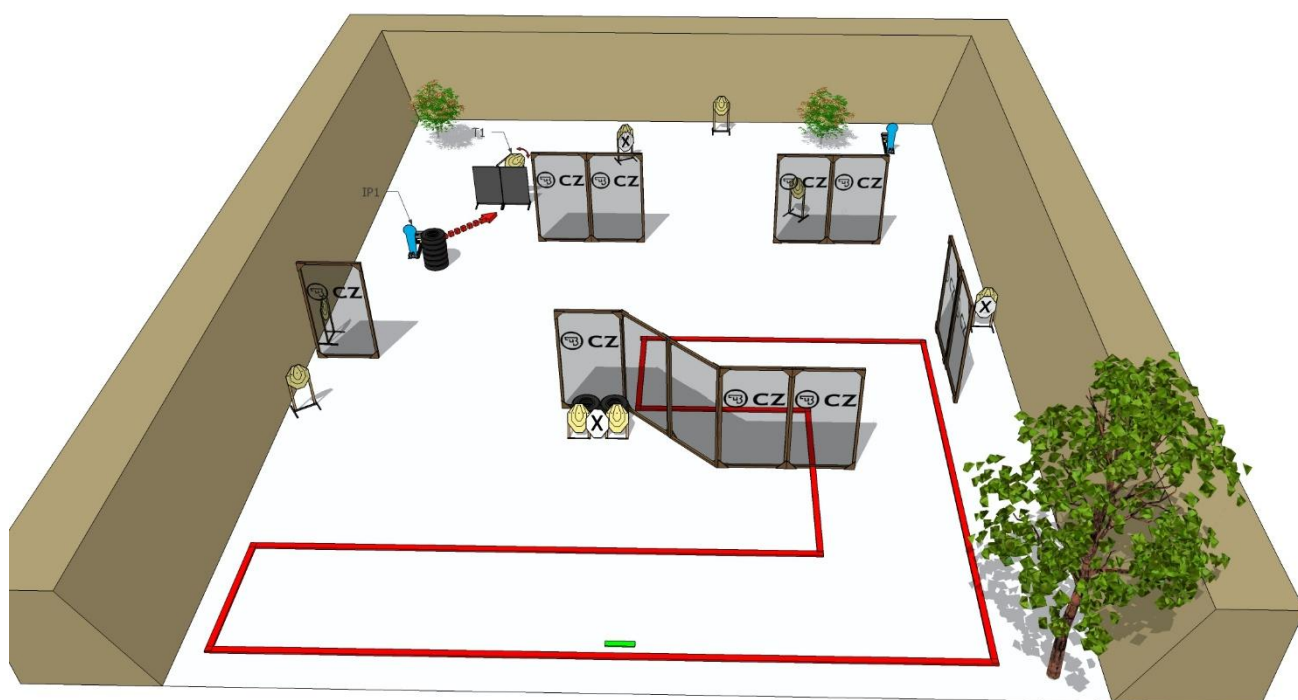
Stage 9

Scoring targets:	5 IPSC Targets, 2 IPSC Poppers
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.2.
Competitor ready condition:	see Rule 3.2.2, Section 8.2
Start position:	The competitor is sitting in a chair, as demonstrated by RO
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates MP1. IPSC target will remain visible at rest.



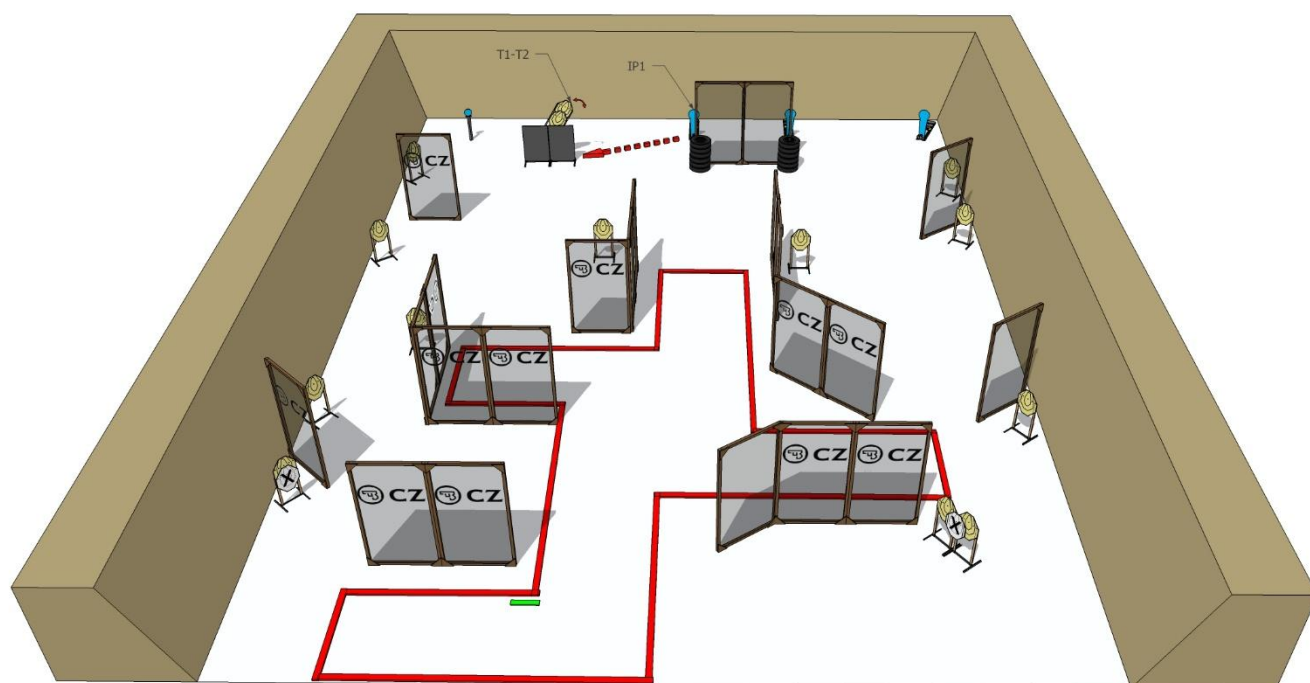
Stage 10

Scoring targets:	9 IPSC Targets, 2 IPSC Poppers
Minimum number of rounds required:	20
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	The competitor is standing at marks
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IPSC target will remain visible at rest.



Stage 11

Scoring targets:	14 IPSC Targets, 3 IPSC Poppers, 1 IPSC metal plates
Minimum number of rounds required:	32
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	The competitor is standing at marks
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1 and T2. IPSC targets will remain visible at rest.



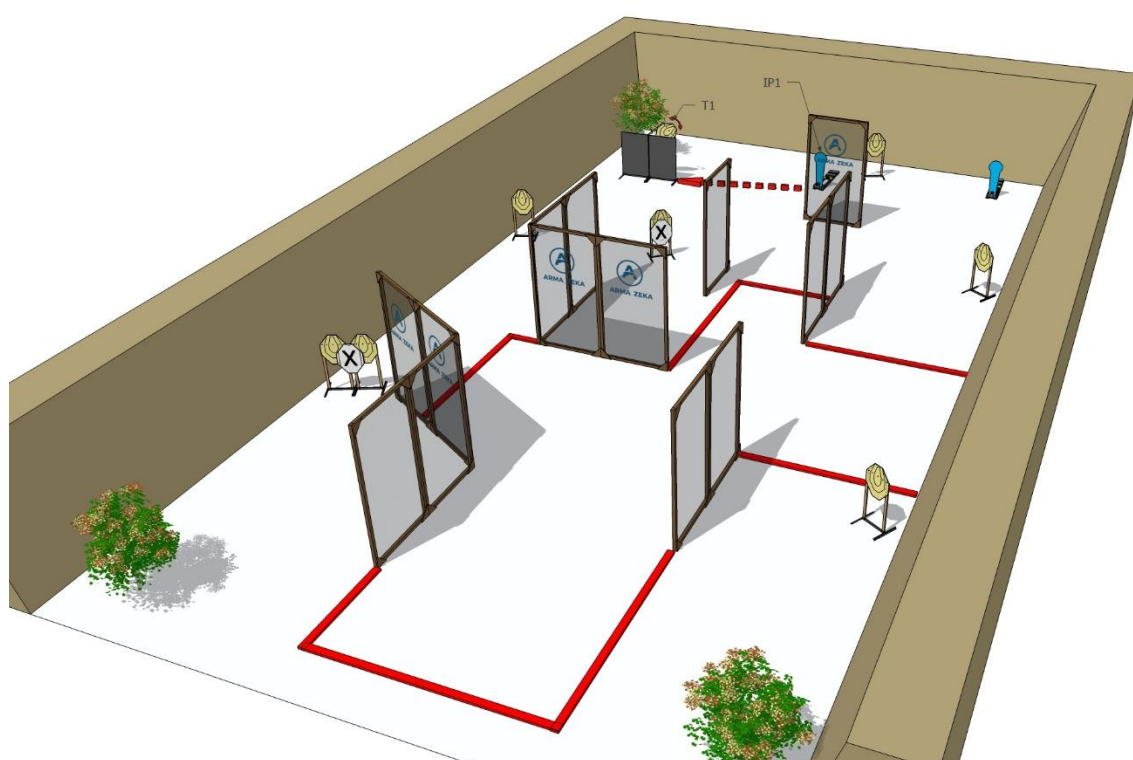
Stage 12

Scoring targets:	14 IPSC Targets, 2 IPSC Poppers
Minimum number of rounds required:	30
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1 and T2. IPSC target will remain visible at rest.



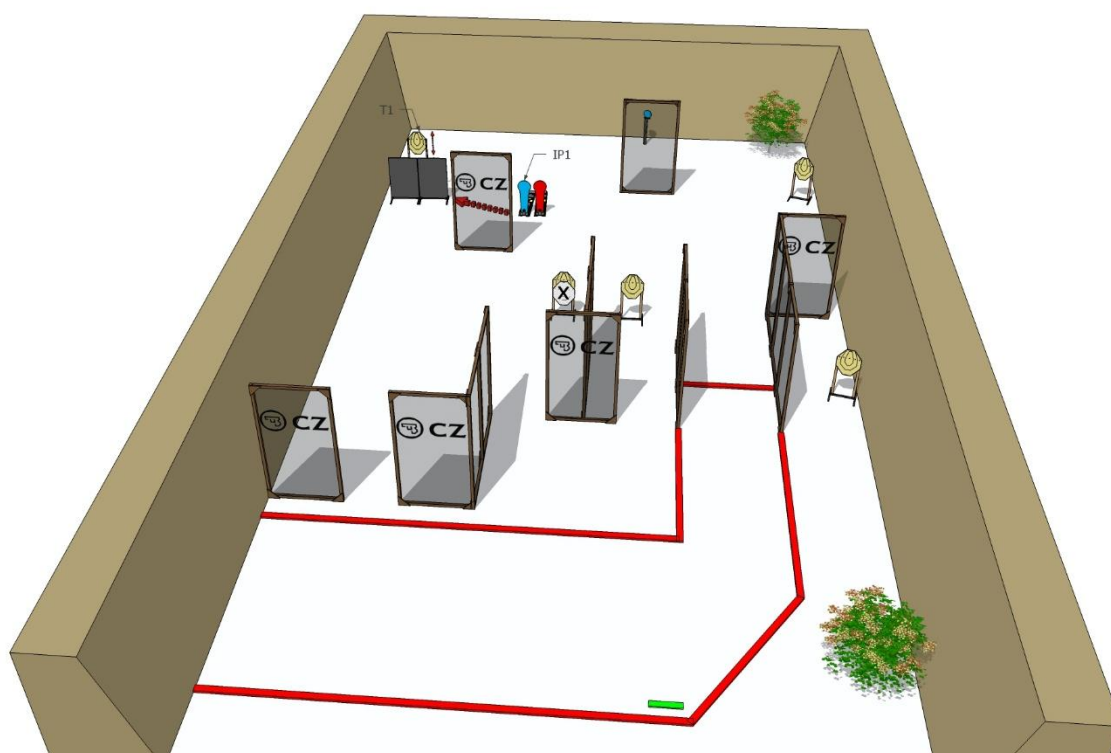
Stage 13

Scoring targets:	8 IPSC Targets, 2 IPSC Poppers,
Minimum number of rounds required:	18
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1 and T2. IPSC targets will remain visible at rest.

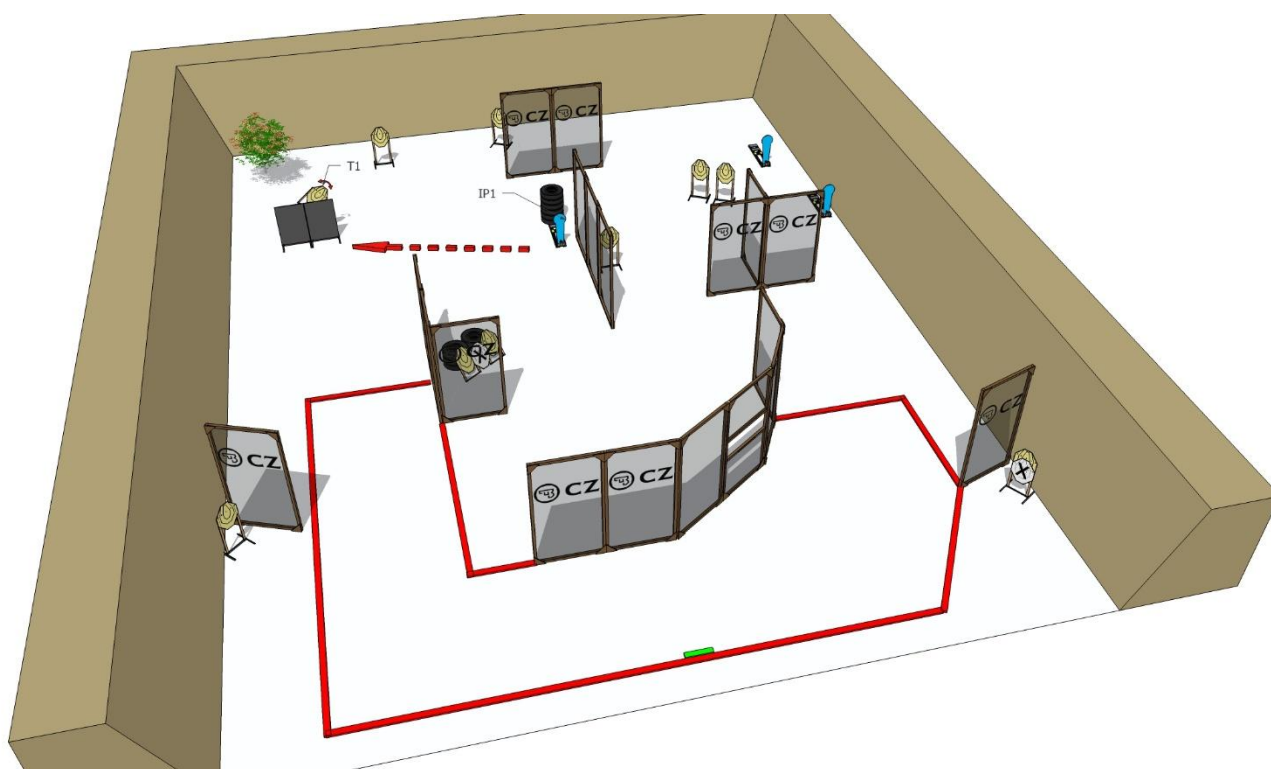


Stage 14

Scoring targets:	5 IPSC Targets, 1 IPSC Popper, 1 IPSC metal plate
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	The competitor is standing at marks
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IPSC targets will remain visible at rest.

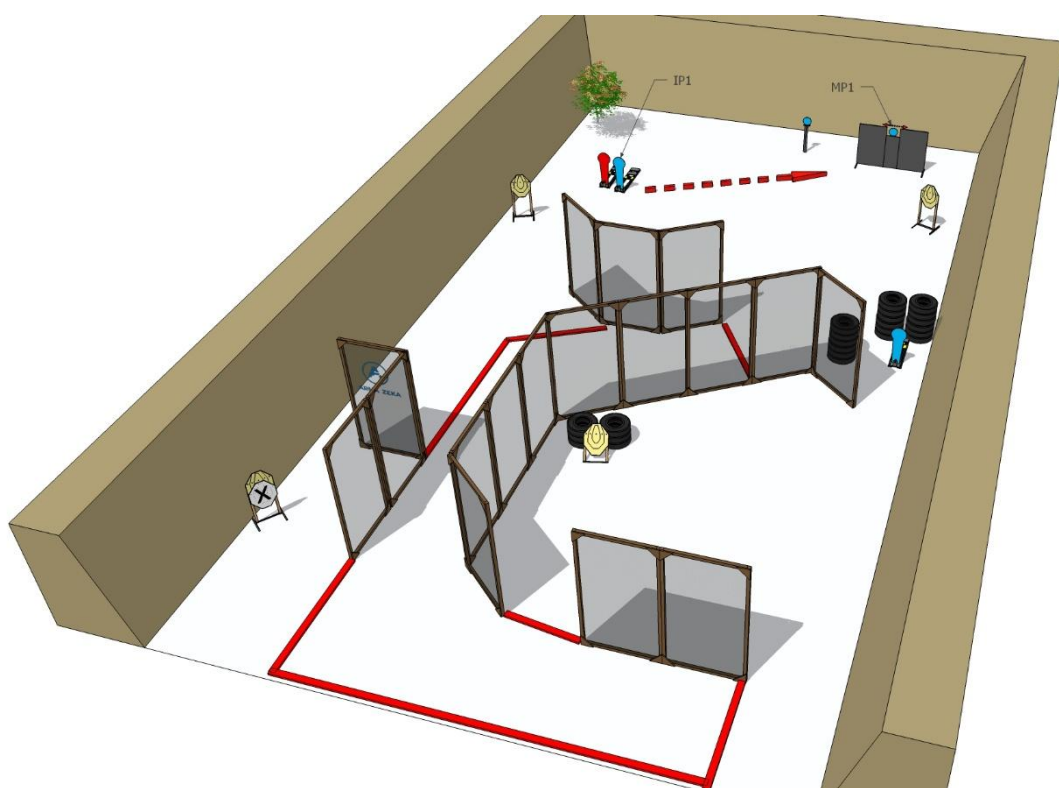


Scoring targets:	10 IPSC Targets, 3 IPSC Poppers
Minimum number of rounds required:	23
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	The competitor is standing at marks
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IPSC targets will remain visible at rest.



Stage 16

Scoring targets:	4 IPSC Targets, 2 IPSC Poppers, 2 IPSC metal plates
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates MP1. IPSC targets will remain visible at rest.



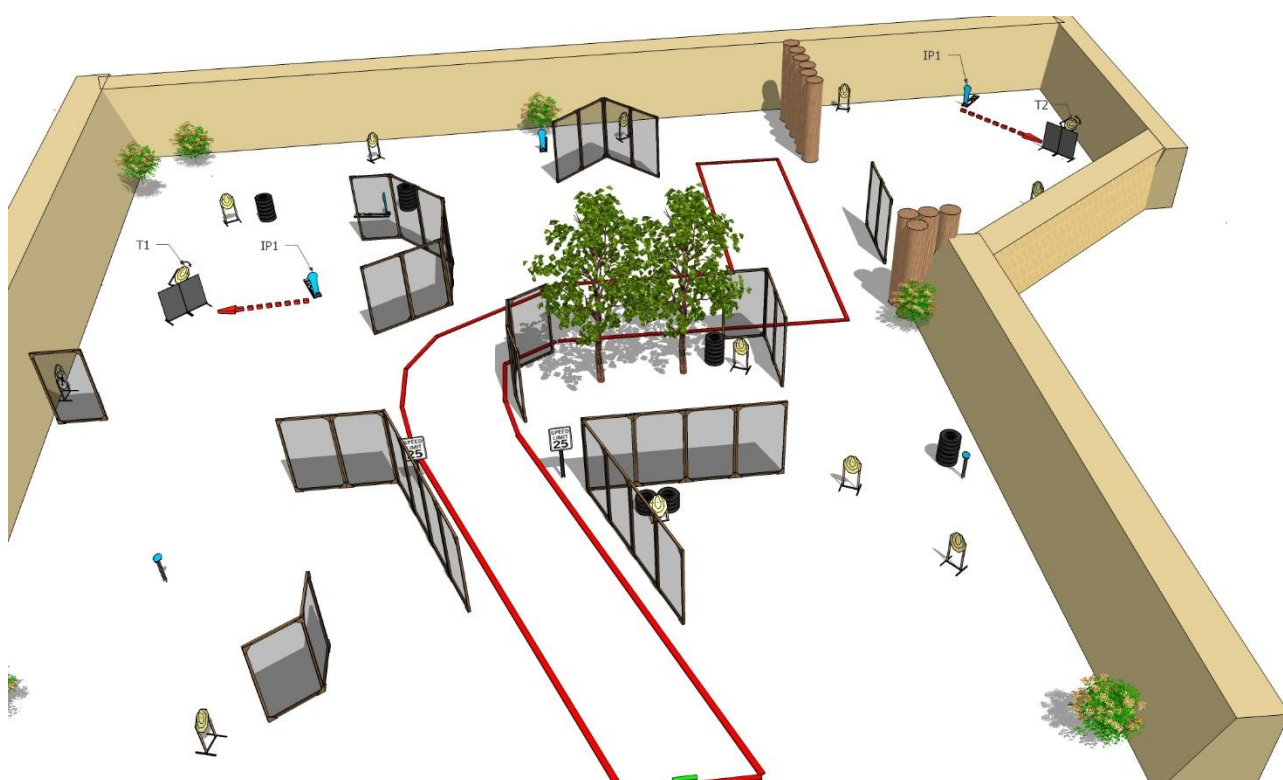
Stage 17

Scoring targets:	14 IPSC Targets, 3 IPSC Poppers, 1 IPSC metal plate
Minimum number of rounds required:	32
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	The competitor is standing at marks
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IP2 activates T2. IPSC targets will remain visible at rest.



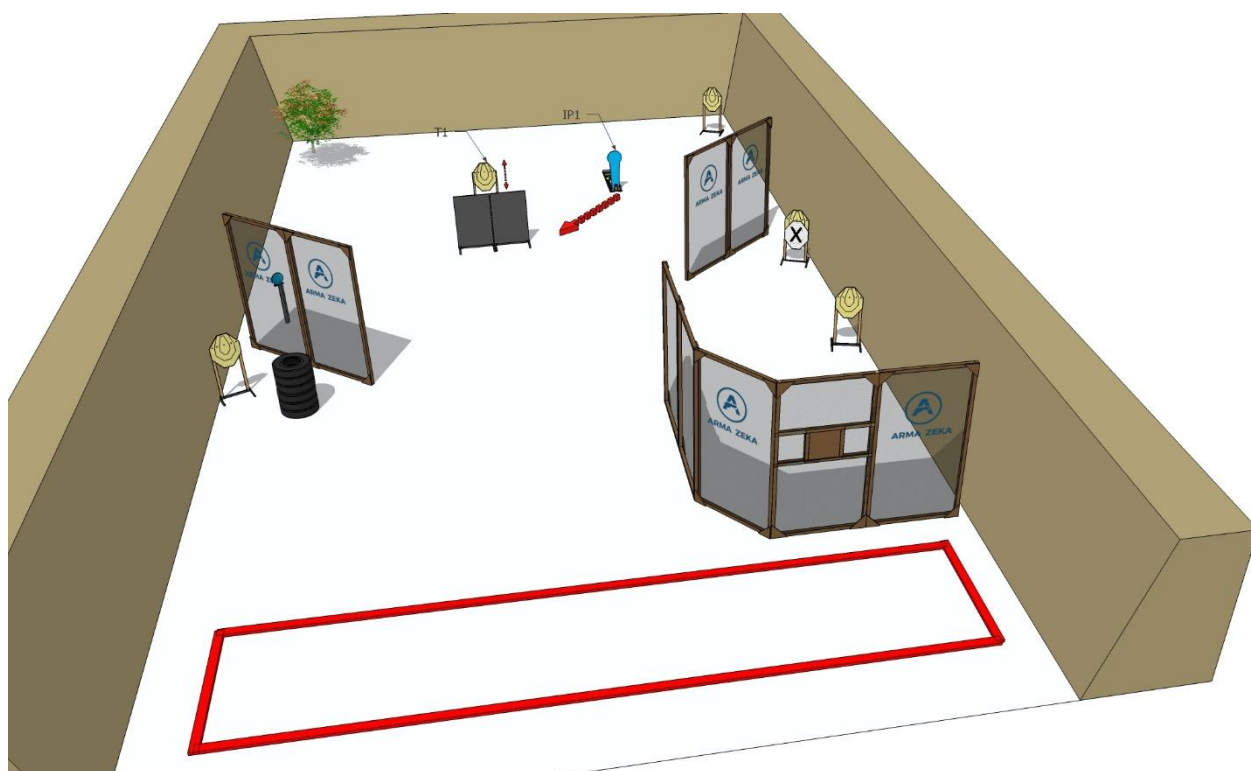
Stage 18

Scoring targets:	13 IPSC Targets, 4 IPSC Poppers, 2 IPSC metal plates
Minimum number of rounds required:	32
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	The competitor is standing at marks
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IP2 activates T2. IPSC targets will remain visible at rest.



Stage 19

Scoring targets:	5 IPSC Targets, 1 IPSC Popper, 1 IPSC metal plate
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IPSC targets will remain visible at rest.



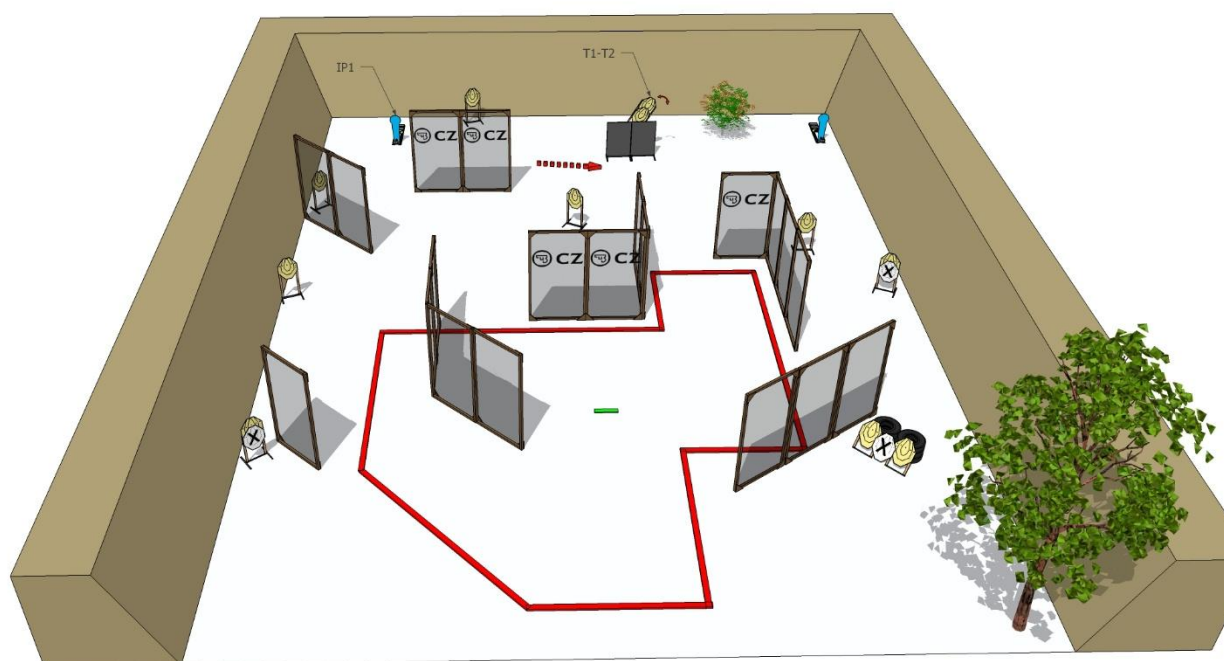
Stage 20

Scoring targets:	4 IPSC Targets, 2 IPSC Poppers, 2 IPSC metal plates
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IPSC targets will remain visible at rest.

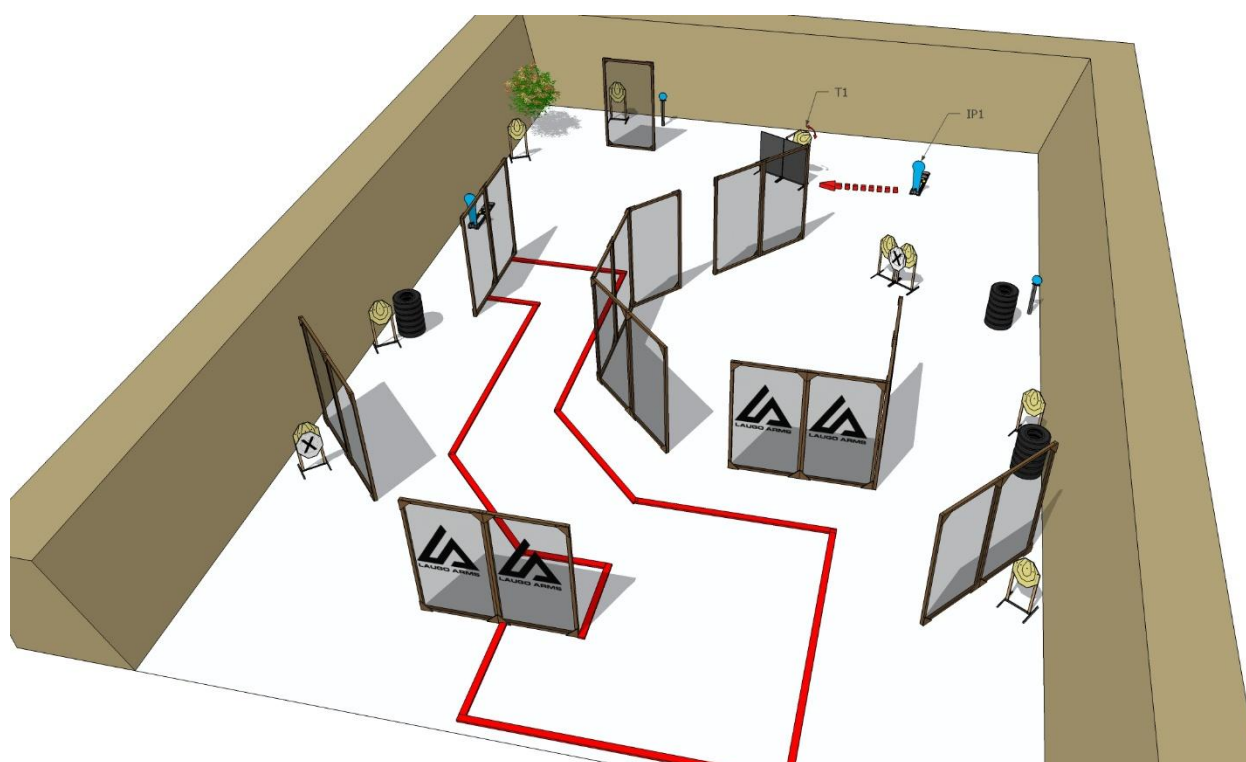


Stage 21

Scoring targets:	11 IPSC Targets, 2 IPSC Poppers,
Minimum number of rounds required:	24
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	The competitor is standing at marks
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1 and T2. IPSC targets will remain visible at rest.

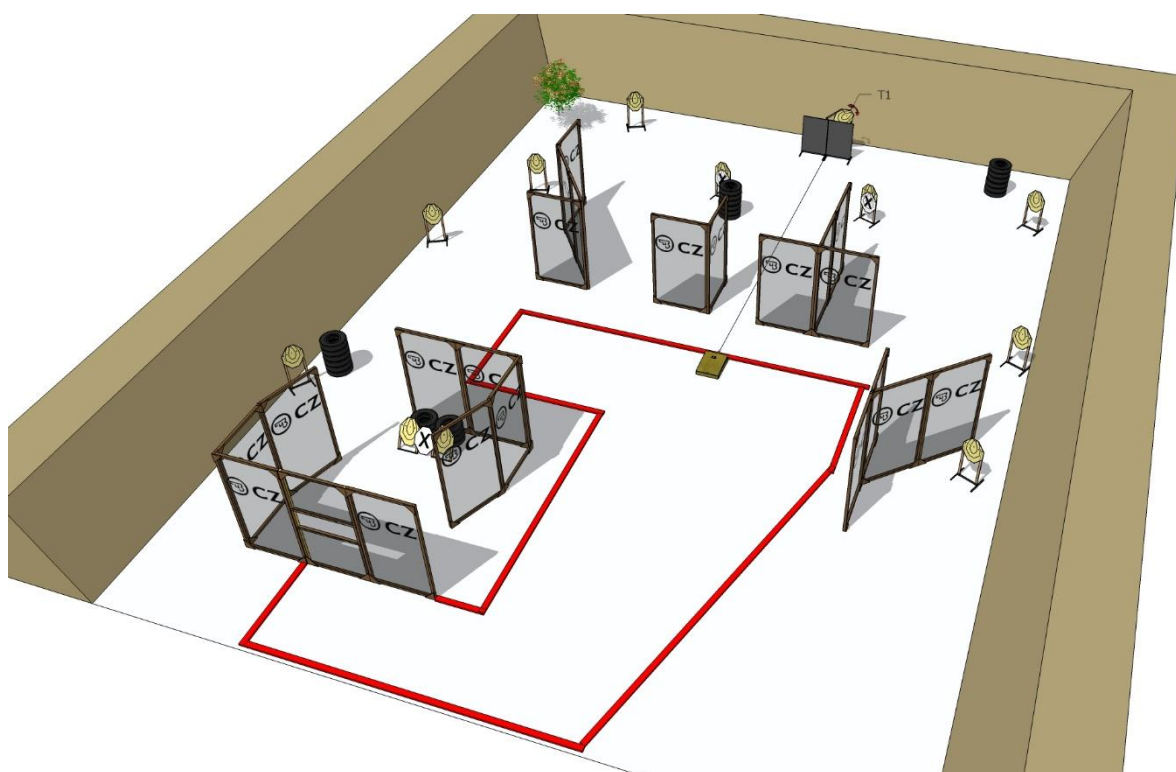


Scoring targets:	9 IPSC Targets, 2 IPSC Poppers, 2 IPSC metal plates
Minimum number of rounds required:	22
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IPSC targets will remain visible at rest.



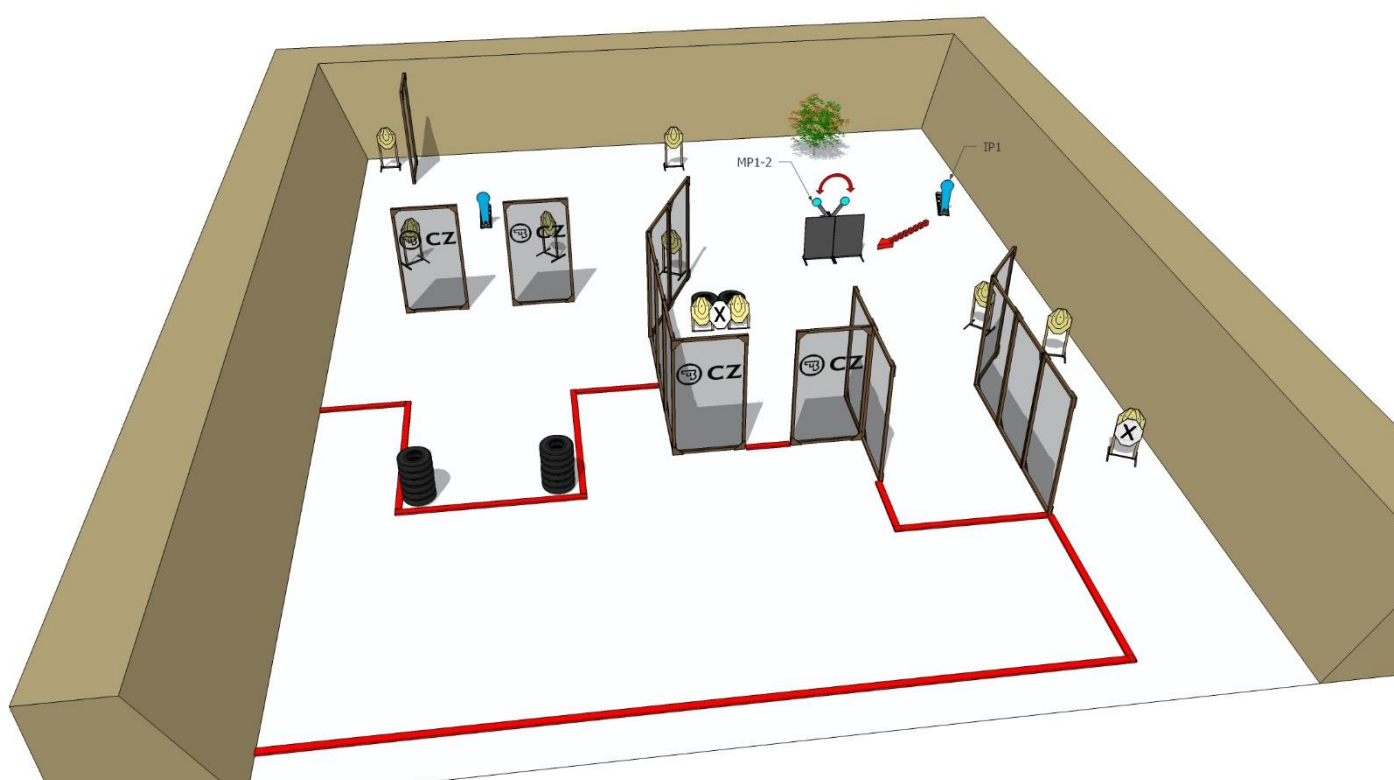
Stage 23

Scoring targets:	12 IPSC Targets,
Minimum number of rounds required:	24
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. Platform activates T1. IPSC targets will remain visible at rest.



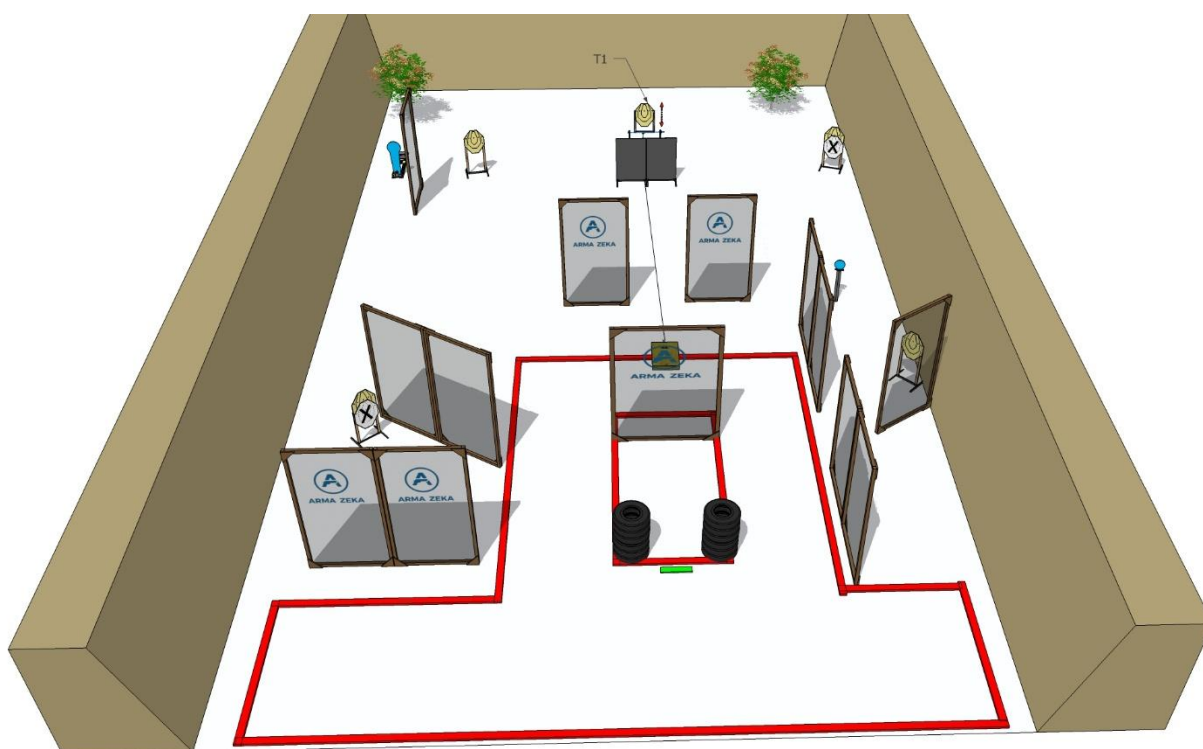
Stage 24

Scoring targets:	10 IPSC Targets, 2 IPSC Poppers, 2 IPSC metal plates
Minimum number of rounds required:	24
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates MP1 and MP2. IPSC metal plates will remain visible at rest.



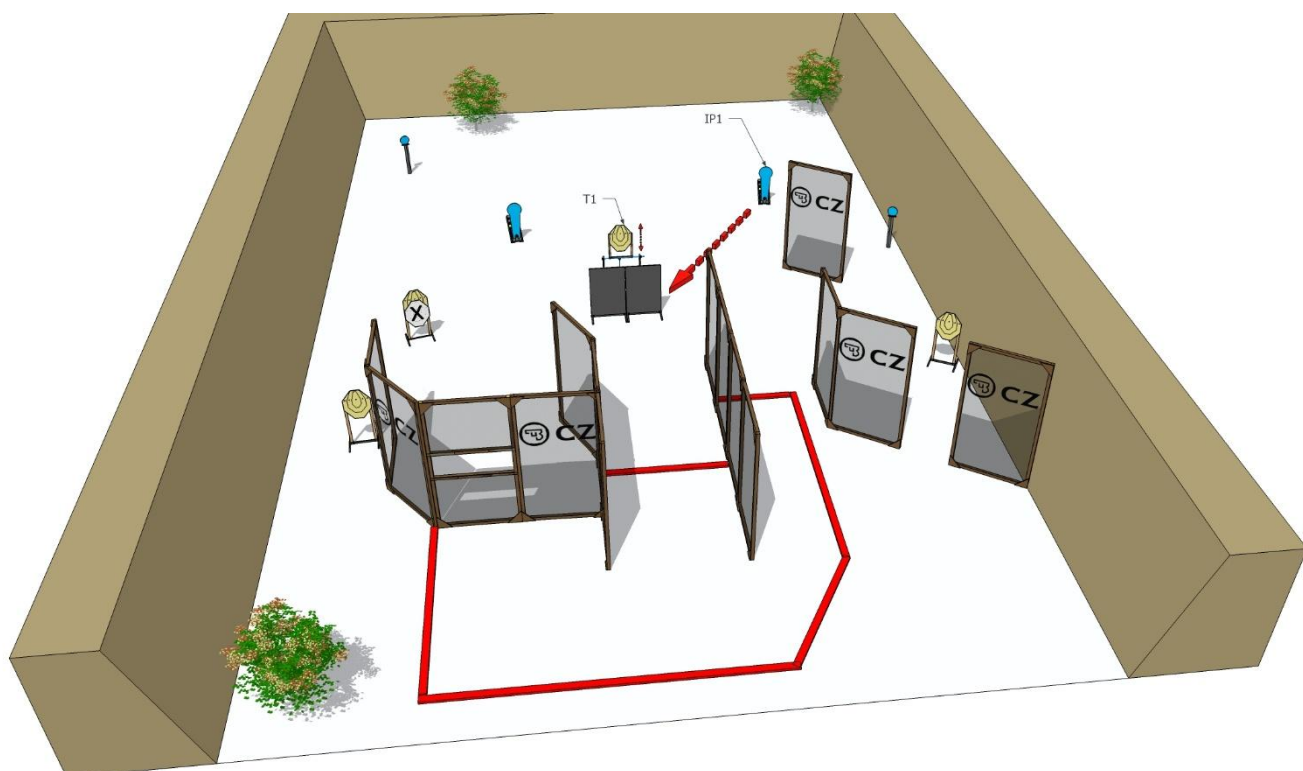
Stage 25

Scoring targets:	5 IPSC Targets, 1 IPSC popper, 1 IPSC metal plate
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	The competitor is standing at marks
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. Platform activates T1. IPSC target will remain visible at rest.



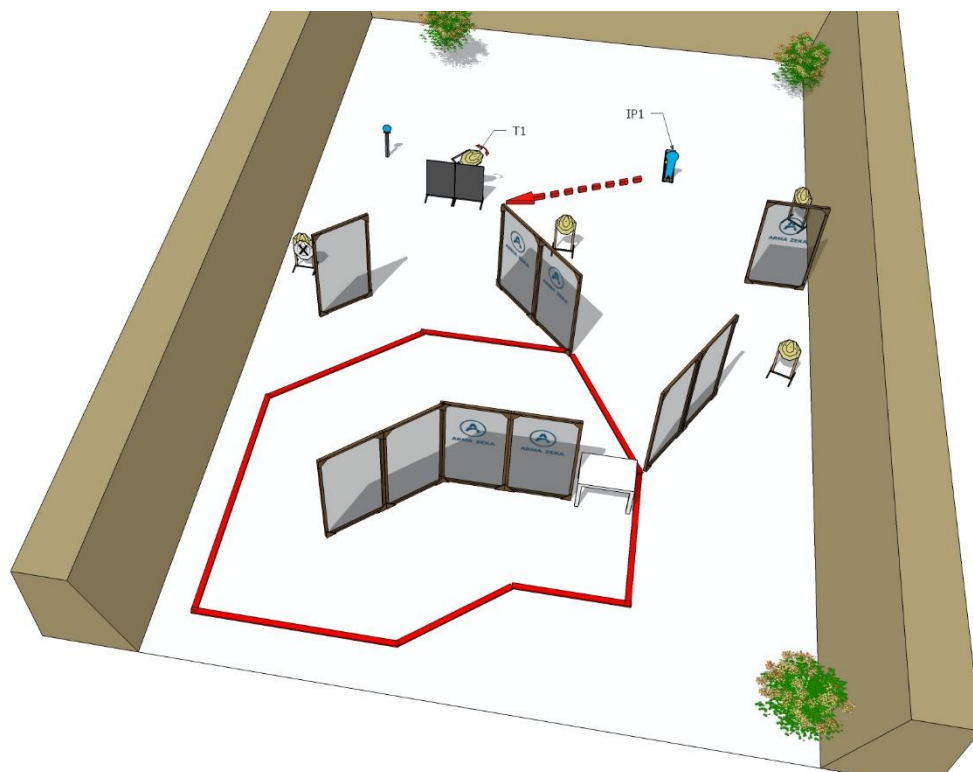
Stage 26

Scoring targets:	4 IPSC Targets, 2 IPSC poppers, 2 IPSC metal plates
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IPSC target will remain visible at rest.

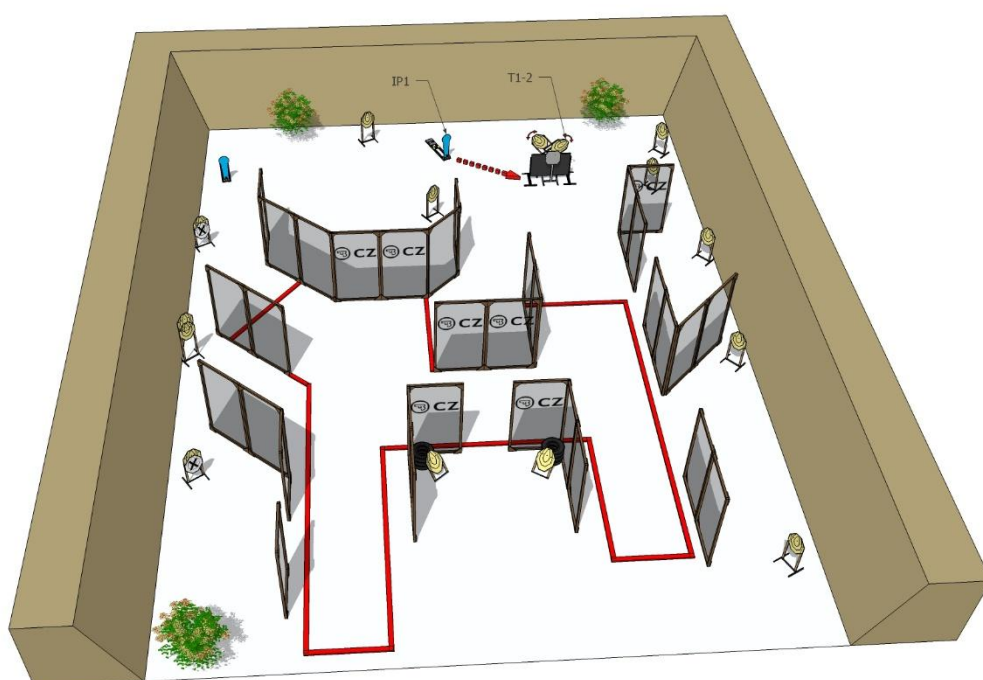


Stage 27

Scoring targets:	5 IPSC Targets, 1 IPSC popper, 1 IPSC metal plate
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.2. Firearm is lying flat on the table on the mark.
Competitor ready condition:	see Rule 3.2.2, Section 8.2
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IPSC target will remain visible at rest.

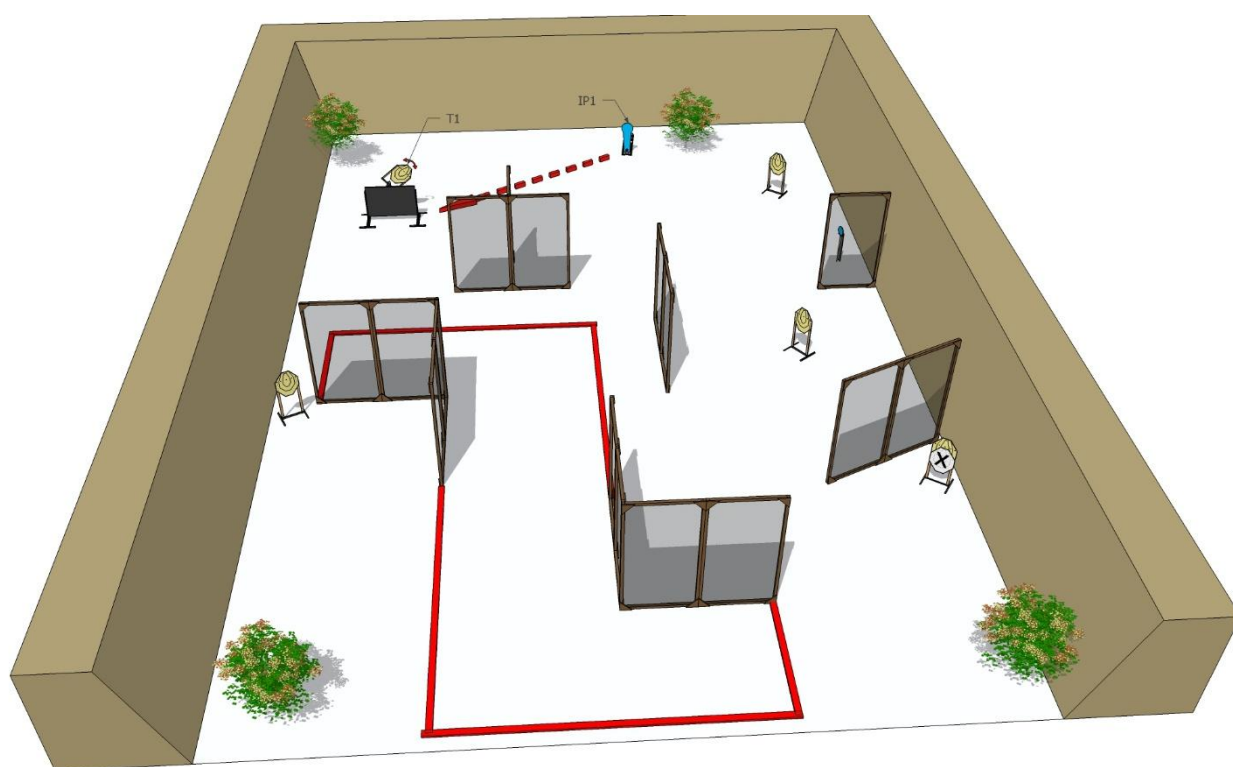


Scoring targets:	15 IPSC Targets, 2 IPSC poppers
Minimum number of rounds required:	32
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1 and T2. IPSC target will remain visible at rest.



Stage 29

Scoring targets:	5 IPSC Targets, 1 IPSC popper, 1 IPSC metal plate
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IPSC target will remain visible at rest.



Stage 30

Scoring targets:	4 IPSC Targets, 2 IPSC poppers, 2 IPSC metal plates
Minimum number of rounds required:	12
Firearm ready condition:	see rule 8.1.1.1.
Competitor ready condition:	see Rule 3.2.2, Section 8.2 and Appendix E1
Start position:	The competitor is standing at marks
Time starts:	On audible signal
Safety angels:	90 degrees left/right and top of the backstop.
Procedure:	After the starting signal, engage all targets. IP1 activates T1. IPSC target will remain visible at rest.

